

2001 Ski Patroller Games Information

SCHEDULE

7:30 – 8:00	Registration - Base Of World Cup, Calif. Base Lodge, Heavenly
8.:15	Take Shuttle to Gondola
8:30 – 9:30	Team photo on Gondola breakover station
8:30 – 10:15	Free ski
10:15	Report to World Cup Run
10:30 – 11:30	Giant Slalom
11:00	Round 1 Mark an Obstacle
11:30	Round 2 Mark an Obstacle
11:45 – 1:00	Lunch Base of World Cup
11:30 – 12:45	Empty Toboggan Giant Slalom
12:00	Round 3 Mark an Obstacle
12:30	Round 4 Mark an Obstacle
12:45 – 1:45	Equipment Carry Giant Slalom
2:00 – 3:00	Team “Run a Wreck”
3:00 – 4:00	Team Relay
4:15	Award ceremony

Competition does not start till 10:30 in the morning to allow the course to soften up. This late start gives patrollers a chance to ski some of Heavenly before the competition starts. Cooperation from all will be needed to stay on schedule.

REGISTRATION CHECKLIST

Registration starts at 7:30 am at the Base of World Cup run or California First Aid, NE (high) end of parking lot California Base Lodge.

- Complete and turn in team roster & information form.
- Complete visiting patroller liability forms.
- Pay fee \$50 if before March 26 and \$60 if after March 26.
- Receive lift tickets for patrollers & limited number for spouses / friends.
- Receive lunch tickets.
- Receive bibs.
- Drop off toboggan, quick splint, backboard, bamboo.

FREE SKING & GONDOLA & TEAM PHOTO

After registration, take a Heavenly shuttle to the new Gondola. Ride the gondola to the breakover platform. Get your team photograph taken by professional SharpShooter photographer. Ride gondola to the top and free ski till 10:30. While in patrol uniform, you must be escorted by a Heavenly patroller.

LUNCH & TIMING

Please note that lunch and some events overlap. Plan accordingly. Lunch will be BBQ grilled burgers and dogs, chips, fruit, drinks, cookies. Lunch for friends / spouses available at \$6.

AWARDS

Post games refreshments will be available. Plaques for team winners in each competition and an overall winner. 5" x 7" team photographs for each participant will be distributed.

Aerial Assault, a professional big-air aerial demonstration team will be performing in the afternoon and evening adjacent to the patroller games.

SCORING

Giant Slalom - best 3 of 4 times for team added together.

Empty Toboggan Giant Slalom – best 3 of 4 times for team added together

Equipment Carry Giant Slalom – sum of all 4 times

“Run a Wreck” – team time

Relay Race – team time

Obstacle marking – sum of 20 tosses (5 by each patroller)

OTHER STUFF

- Decisions by judges are final – even if arbitrary and wrong.
- Participants must be in a patrol uniform with fully stocked aid supplies.
- Teams and patrollers are responsible for participating in the event before its completion. There will be no race order – first come first served.
- **ALL SLEDS WILL BE TAKEN UPHILL BY SNOWMOBILE. DO NOT LOAD SLEDS ON THE LIFT!** Your assistance in securing sleds to the snowmobile and removing them at the top is appreciated.
- A portion of World Cup Run will be open to the public. Please respect them.
- All patrollers must be in a patrol uniform during the day. All patrollers must be escorted by a Heavenly patroller while on the mountain (not on World Cup).

EQUIPMENT CARRY GIANT SLALOM

One member of each team must race the course carrying either a backboard, a quick splint, 5 pieces of bamboo or a heavy backpack. Teams can select which patroller carries which item. All items must be used. All of the item must make it across the finish line.

“RUN A WRECK”

A team member will be the “patient” and will be sitting with skis attached at a designated spot on the race course. 2 patrollers will respond. When a responding patroller’s skis are in a cross without human support the sled will respond. The sled will carry the quick splint. Responding patrollers must apply a

secure quick splint to a leg, a sling and swath to an arm and a Band-Aid to the forehead of the patient. All first aid supplies must come from responding patrollers. The patroller applying the Band-Aid must be wearing latex/rubber gloves. The patient must be loaded into the sled and the loaded sled with a patroller on the tail rope must complete the course. Patient's skis and other responder must complete the course. Judge can assess a 30 second penalty for a) Band-Aid littering b) not holding onto tail rope c) spilling patient d) not using rubber gloves e) Band-Aid does not stick f) leaving any equipment / skis on the course.

Time starts when first responder leaves start gate. Time ends when last team member crosses finish.

TEAM RELAY

One patroller will be in the start gate with their sled. The "baton" will be strapped in the sled. Other team members will be at designated spots on the race course. Patroller with sled will start the course. Second patroller will be out of their skis. At the designated spot, the second patroller will remove the baton from the sled, click into their skis and carry the "baton" to the third patroller. The third patroller will take the baton and hill climb to the fourth patroller (on foot or with skis your choice). The fourth patroller will take the baton and ski with the baton across the finish.

OBSTACLE MARKING

Each patroller will ride the chair (single) while carrying five pieces of bamboo. The patroller will try to mark obstacles noted by round circles in the snow below the chair. Circles will be 3, 2 or 1 point each. For each piece of bamboo standing upright within the circle those points will be awarded. No practice throws. Each piece of bamboo must be labeled (tape) with the patroller's team. More than 1 piece of bamboo can be used to mark the same obstacle. Judges decisions are final, even if arbitrary and wrong.

Each team member will compete in one of four rounds. 5 point team deduction if no team member is present at the start of round. Teams select which team members compete in which round.

20 point deduction for falling out of the chair.

OVERALL SCORING

Ordinal finish (1st, 2nd, 3rd, etc.) in each competition will be added up. Lowest sum is overall winner. In case of tie, the faster time in the relay race will prevail.